

Thimo de Wolff

STUDENT ARTIFICIAL INTELLIGENCE 3RD YEAR



Contact

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Objective

I'm an innovative AI student with a background in Game Design. I'm looking to implement AI systems, perform data analysis, create applications and websites, and connect written code with the public using APIs.

Skills

- Python
- HTML/JS
- SQL
- C#

Languages

- Dutch - Mother language
- English - Fluent
- German - Moderate

Education

BSC ARTIFICIAL INTELLIGENCE / UNIVERSITY OF AMSTERDAM 2023-NOW

Focus on computational logic, machine learning frameworks, and data structures. Developed a strong foundation in linear algebra and calculus for AI applications. Key projects include creating neural network architectures using Python, data analysis with machine learning, and building database driven websites.

BSC GAME DESIGN / HOGESCHOOL OF AMSTERDAM 2020-2022

Specialized in system design using various frameworks. Combined technical implementation with user experience to develop playable prototypes. Gained experience in project management, coding, and teamwork.

HAVO (N&T) / SG DE RIETLANDEN 2013-2019

Completed secondary education with a focus on Nature & Technology. Developed early proficiency in advanced mathematics and physics.

WORD/POWERPOINT/EXCEL CERTIFICATE 2016

Certified proficiency in Microsoft Office Suite. Utilized these tools for technical documentation and professional academic presentations.

Experience

TECHNICAL TUTOR (MATH & COMP-SCIENCE) / SELFEMPLOYED 2023-NOW

Provided comprehensive academic mentorship in Mathematics and Python programming to diverse levels of education, spanning from middle school to university. Improved analytical skills as well as logical articulation.

STORE ASSOCIATE / ALDI BV 2018-2022

I worked at aldi as cashier, baking staff, and stocking crew, improving various skills such as teamwork, time management, and proactivity.

